| 2 |  |  |  |  | 5 |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | 5 | 4 |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  | 3 | 6 |  |  |
| 6 |  |  |  |  | 4 |



## Anti-knight Sudoku

1. Normal sudoku rules apply.
2. No two squares that are a knight's move apart (along 2 squares and across 1 square) can contain the same number.

Puzzle by Cracking the Cryptic

## Non-consecutive Sudoku

1. Normal sudoku rules apply.
2. No two squares that are horizontally or vertically adjacent can have consecutive numbers. (Meaning that a square that has, say, a 3, cannot be vertically or horizontally adjacent to a square that has a 2 or a 4.)

Puzzle by Cracking the Cryptic


## The Miracle Sudoku

1. Normal sudoku rules apply.
2. Anti-knight sudoku rules apply.
3. Non-consecutive sudoku rules apply.
4. No two touching squares (horizontally, vertically or diagonally) can have the same number. (This is also known as anti-king sudoku.)
